



# A Fair Signalling Architecture

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# Introduction

What is the best architecture for my project?

**Robust & Resilient? At what price?**

**Centralized or decentralized data centres?**

Where should interlockings' boundaries be located?

Centralized, decentralized, or distributed object controllers?

**Howe to reduce cables while facilitating maintenance?**

**Small or large interlocking domains?**

**Where to place the RBC/RBC borders?**

**How to minimize disturbances related to radio communication hand-overs?**

**What is the capacity required for the RBC?**

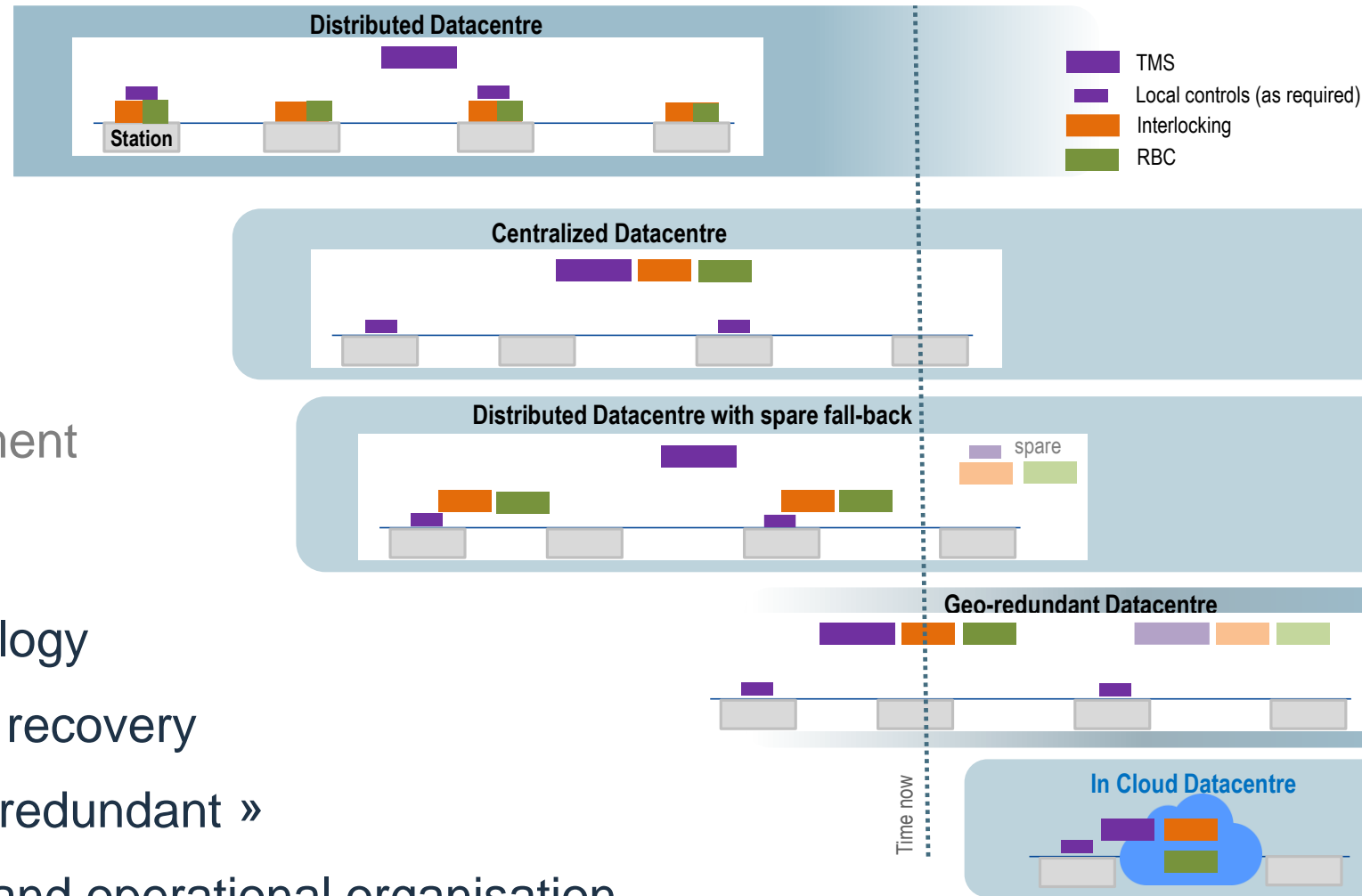
How to manage the line sustainability in a simple way?

**Object controllers in rack or as modules ?**

What is the future ? Cloud signalling?

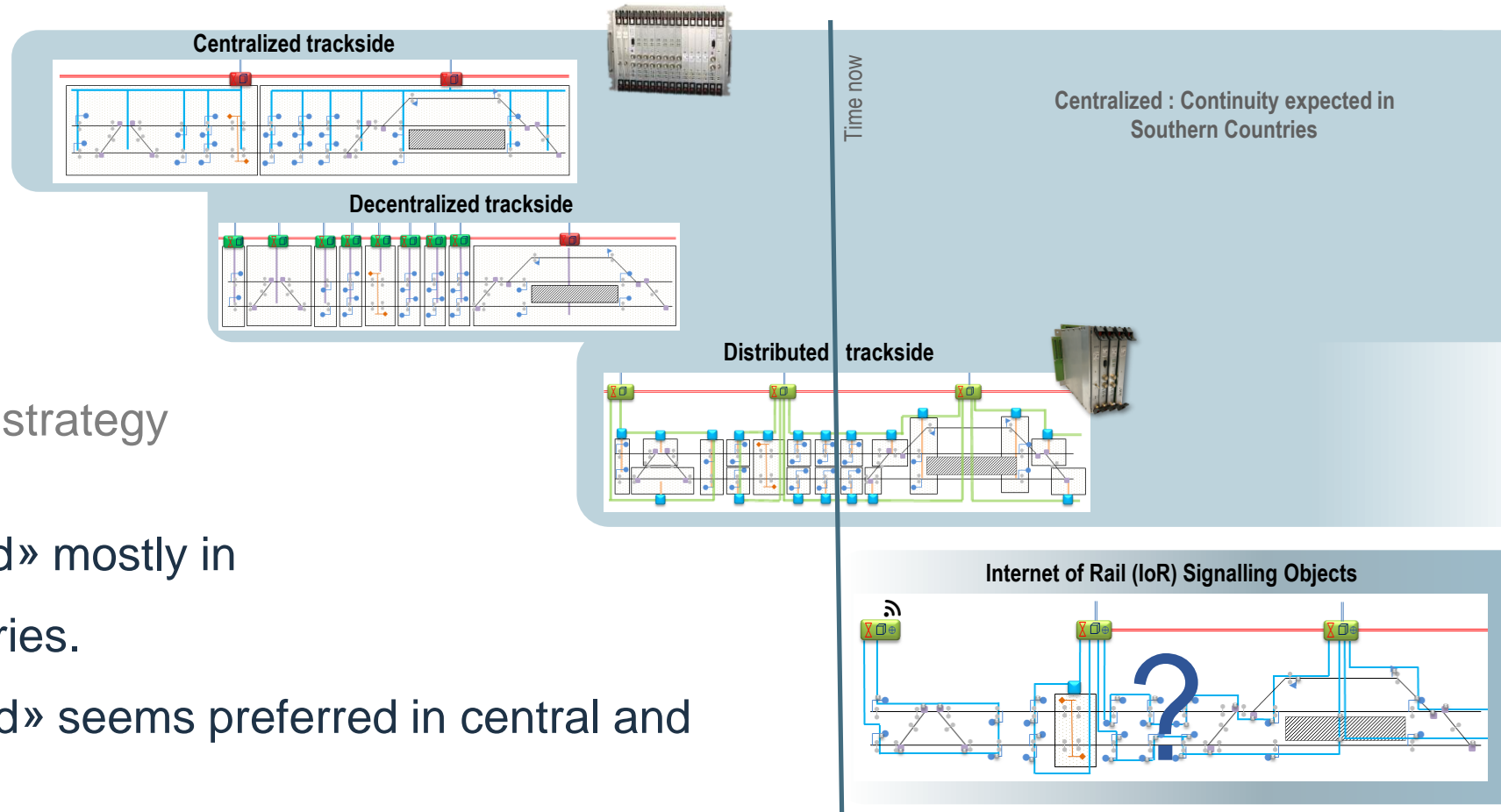
# What type of Data Centres Architecture ?

- Driven by several parameters
  - Maintenance organisation
  - Employment continuity
  - Degraded situation management
  - Technology growth
  - Service availability vs disasters
  - Engineering/possession management
  - Life Cycle Cost
  - ..
- «Distributed» jeopardized by technology
  - .. excepted for « disaster » recovery
- «Centralized» may evolve to « Geo-redundant »
- «Geo-redundant» impacts the LCC and operational organisation
- «In Cloud» not an architecture but a business paradigm shift “Signalling-as-a-Service”



# And the Trackside Architecture ?

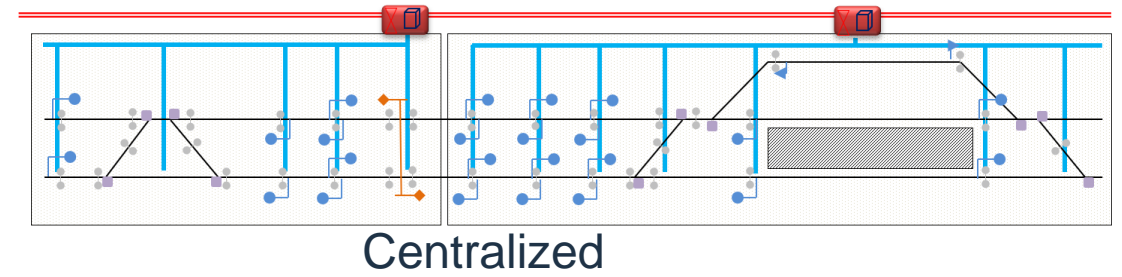
- Driven by several parameters
  - Maintenance & track access
  - Environmental conditions
  - Environmental footprint
  - Deployment type
  - Cost of ownership
  - Legacy system & migration strategy
  - ..
- «Centralized» / «Decentralized» mostly in southern geographical countries.
- «Decentralized» & «Distributed» seems preferred in central and northern Europe.
- «IoR» (signalling-Internet-of-Rail) based on connected signalling object .. migration and maintenance are threats to this approach



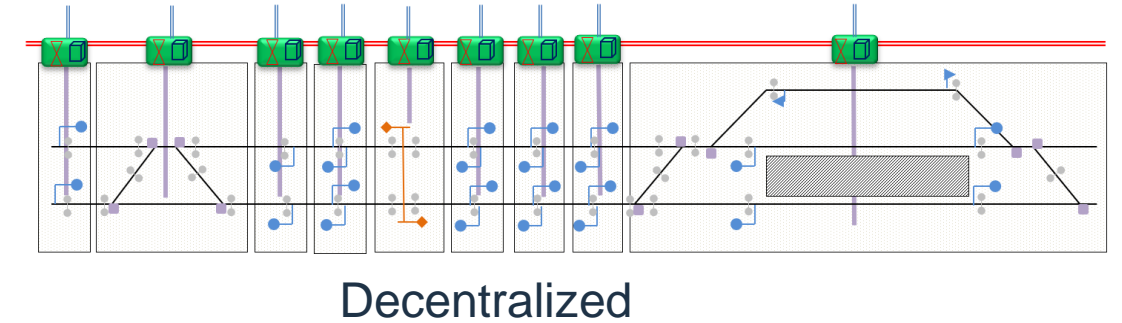
# What type of Object Controllers ?

## ■ Mainlines

Object Controllers  
in **racks**

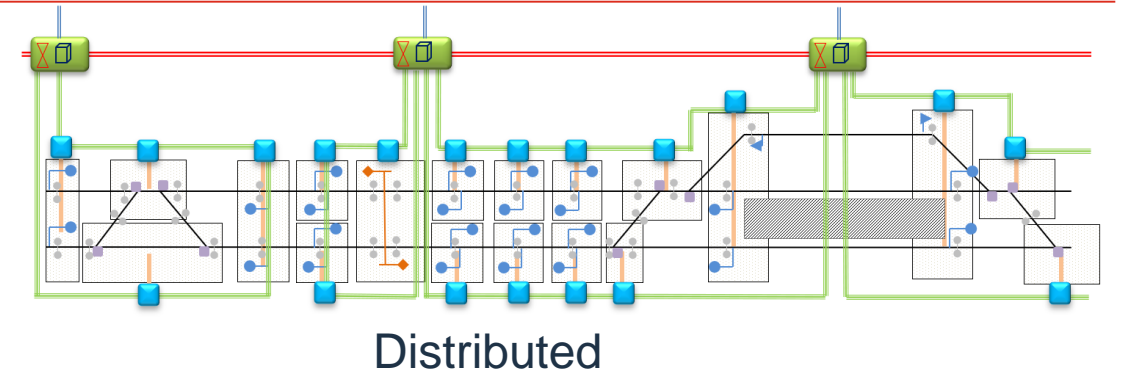


Object Controllers  
as **modules or in racks**



## ■ Secondary & Regional Lines

Object Controllers  
as **modules**











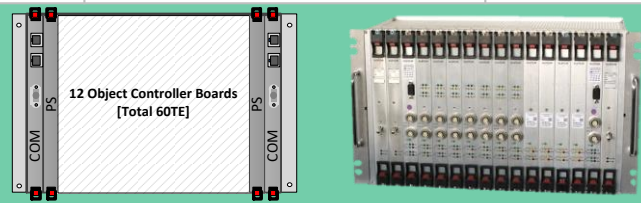
**Problem: how to solve his variabilities ?**

# Scalable Smart Object Controllers – Smart & Versatile

The Object Controller should be “all terrains”:  
all needs, reduce spares, costs, training, connected

- “Scalability” is the word
  - Rack or Module
  - With or without redundancy
  - LRU: module boards or full module
  - Common LRUs for all architectures
- Smart Object Controller
  - In Racks or as Module
  - Embedded Intelligence (local logic) capability
  - Signalling objects or sub-systems (e.g. level crossings)
  - SIL4 & No-SIL interfaces to objects & sensors

« One product fits all »

Object Controller boards				
Power Supply	Communication	Signals & Generic I/O	Point	LEU
				
↓ LRU ↔ OC boards				
	Signals, I/O, LEU	Generic I/O and small systems (e.g. Level Crossing)		Points
Object Controllers as Functional Modules				
Signalling Control (SIL4)	8 lamps or/and 4 ETCS balises	8 lamps/relays 16 generic inputs	24 lamps/relays 32 generic inputs	2 points
Object Controllers in rack				
Signalling Control (SIL4)	According to inserted object controller boards (max 12 boards of any type Points/Signal/Generic IO/LEU)			

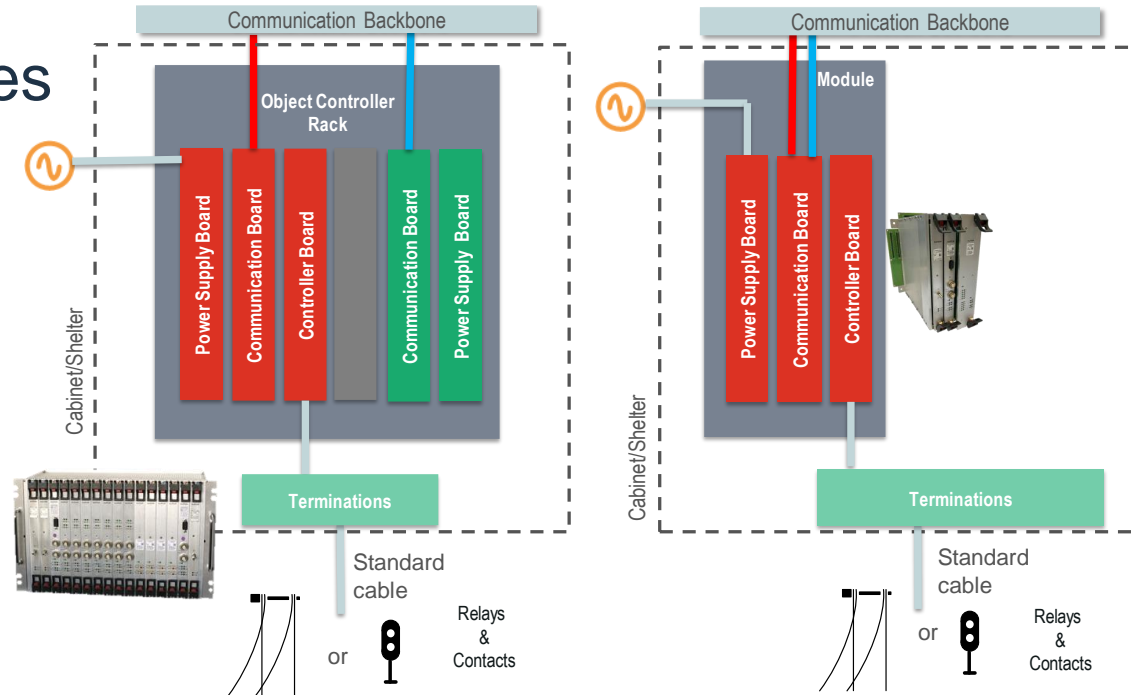
LRU : OC boards or Module

LRU : OC board

# Redundancy of common resources

## Racks

- Ethernet interfaces
- Com services
- Power supply



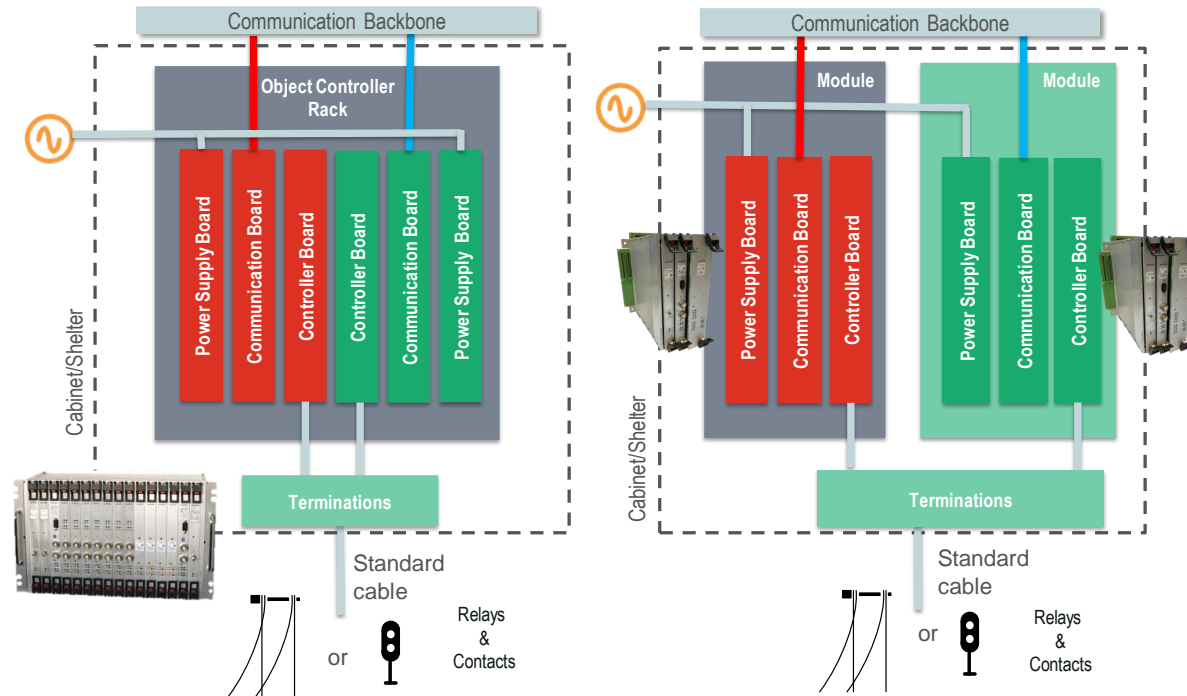
## Modules

- Ethernet interfaces

Duplication of common resources is a standard

# Scalable resilience: Scalable redundancy for objects interfaces

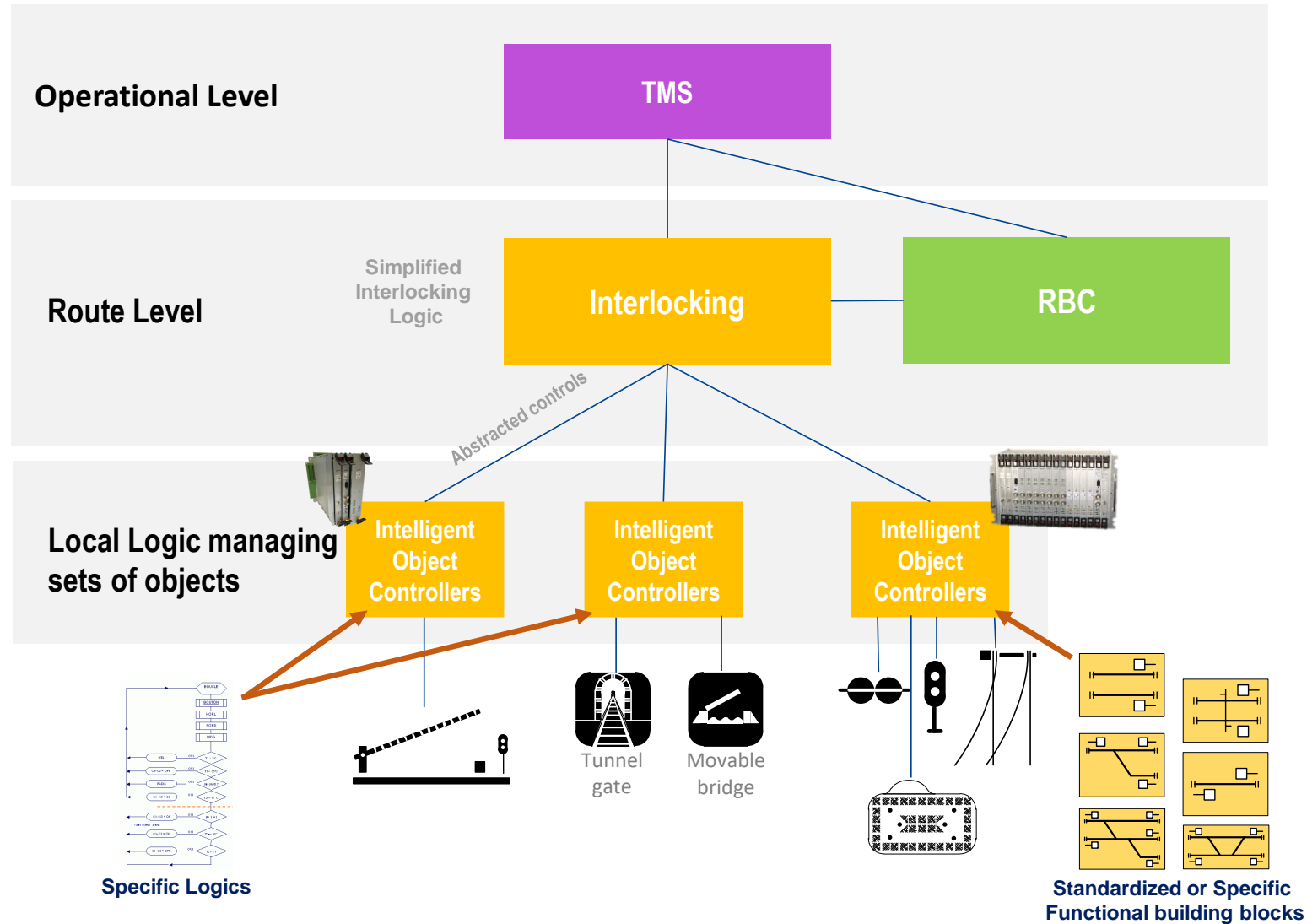
- Service availability (MTBSF) adapted thru **Partial or Full Redundancy**



- **MTBSF multiplied by ~10 with 12h MTTR** → **High operational availability**
  - **MTBSF multiplied by ~4 with 1 year MTTR (equivalent to Signalling periodical inspection)**
- **Allows low cost maintenance organisation & logistic centres reduction**

# A fair distribution of roles

- Intelligent object controllers approach to support:
  - ▶ **Central Logic simplification**
  - ▶ **Reaction time reduction**
  - ▶ **Objects abstraction**
  - ▶ **Engineering cost reduction**
  - ▶ **Adaptability to specificities**

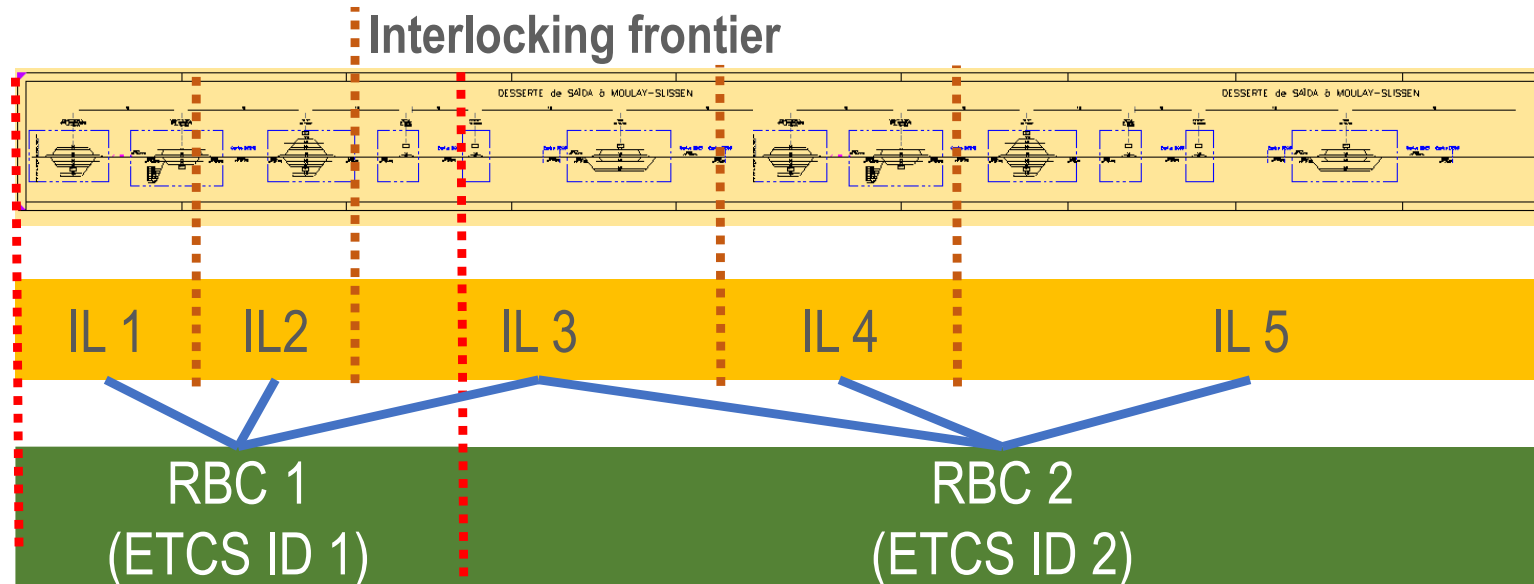


# Why are RBC and Interlocking area so different ?

- Individual interlocking area definition driven by replaced interlocking area, phasing, degraded operation management, ..

- **RBC/RBC frontiers kept minimized**

- ➔ Interlockings and RBCs areas are rarely superimposed
- ➔ RBC engineering requires extended possessions

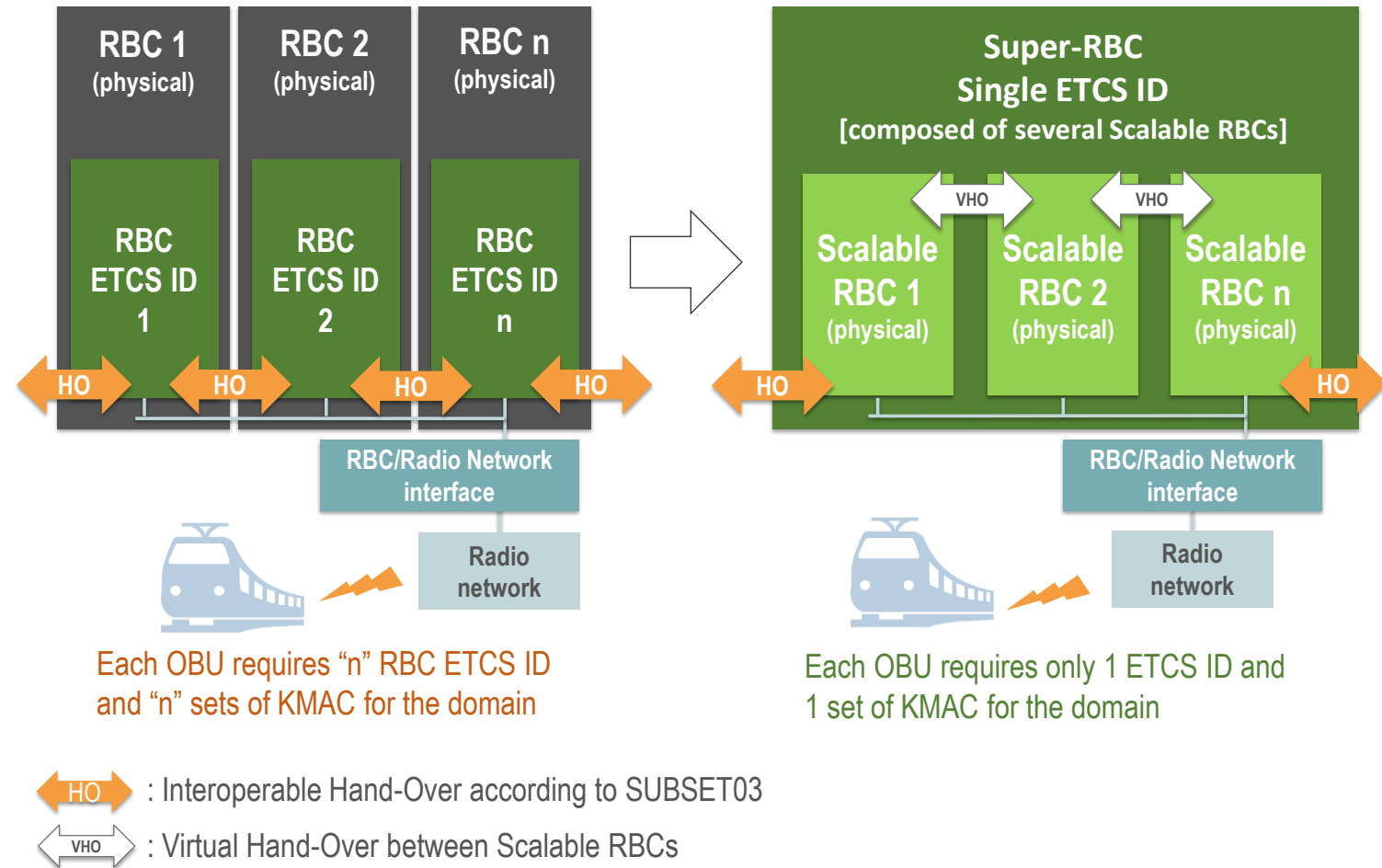


- ➔ **Interoperable RBC frontier**
- ➔ **RBC/RBC Radio Hand Over**
- ➔ • Minimized for better operability
- Radio hand-over impose locating in plain line

# A Transparent Scalability – More capacity less RBC frontiers

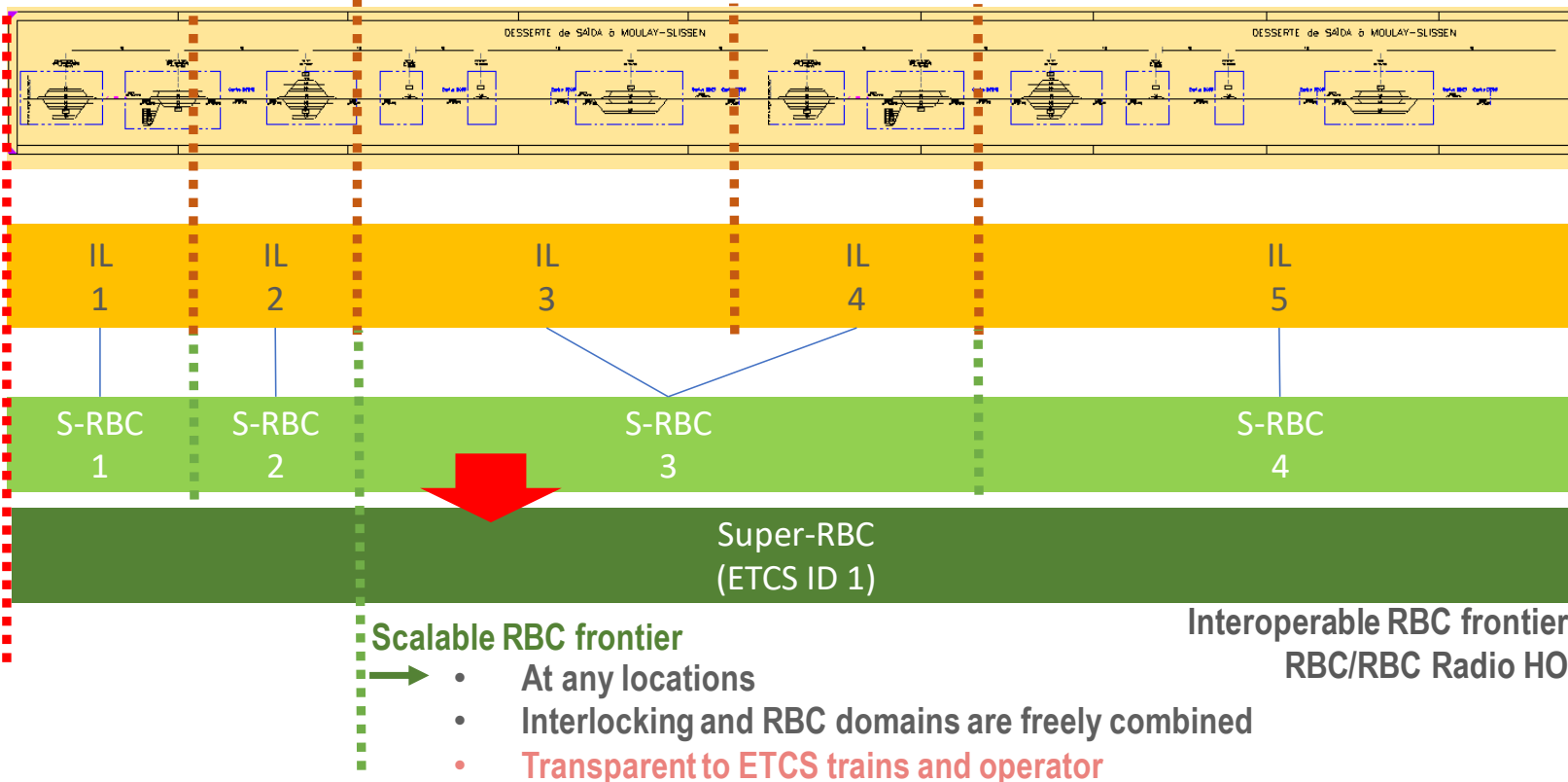
- **The Scalable RBC allows for super-RBC with no drawbacks**

- ▶ **Facilitated deployment phasing**
- ▶ **No RBC/RBC hand-over**
- ▶ **More resilient to radio failure**
- ▶ **Free RBC frontiers positioning**
- ▶ **RBC frontiers in stations**
- ▶ **Less operational disturbances**
- ▶ **Jeopardizes computer capacity**
- ▶ **Less balises**
- ▶ **One KMAC set per super-RBC**
- ▶ **50% less GSM-R frequency slots (in Circuit Switching)**



# Scalable RBC: Flexibility and Operational Efficiency

Interlocking frontier



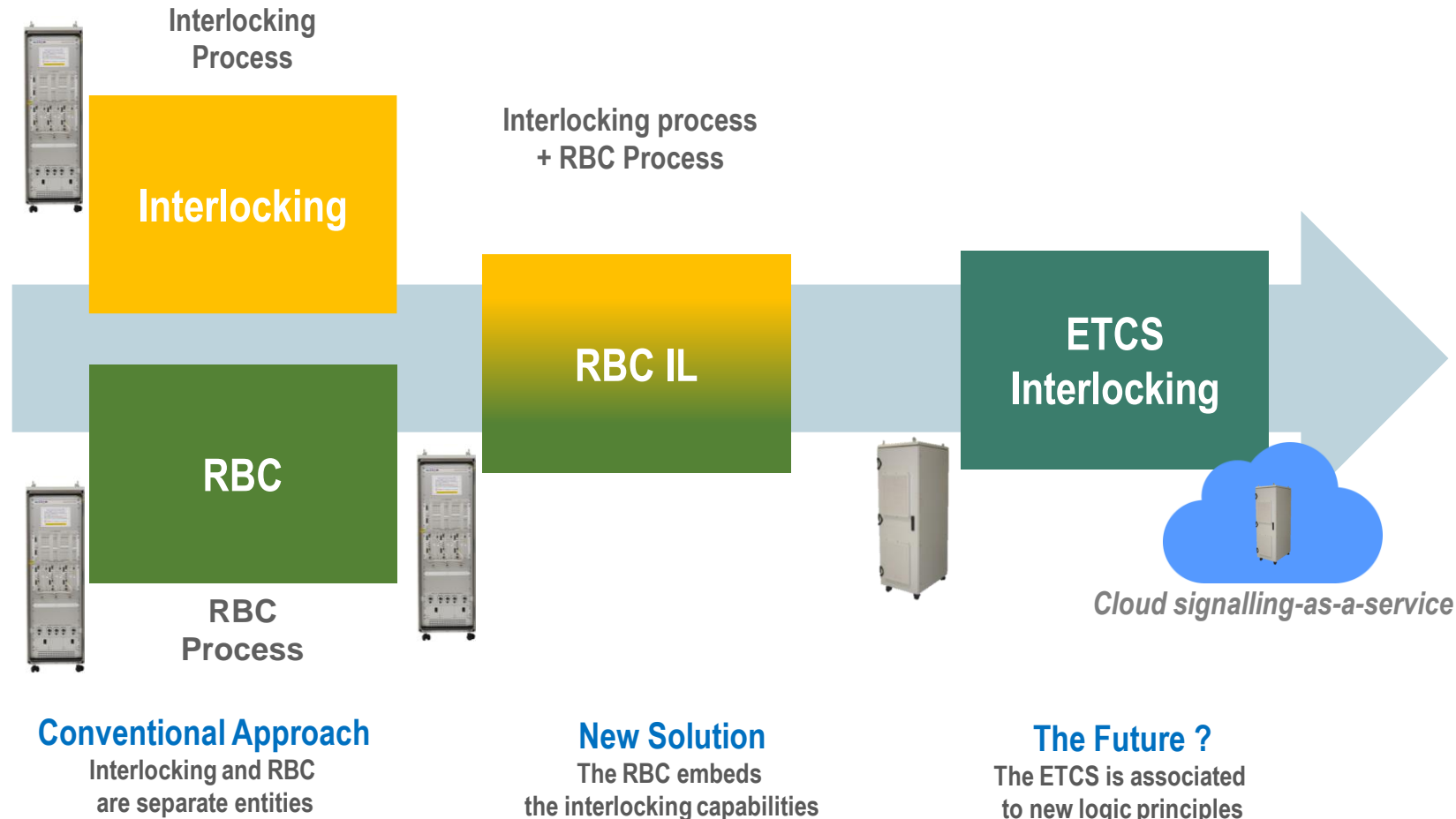
- **Several RBCs “as one”**
- **Interoperable RBC frontier:**
  - Radio interface capacity reached
  - Interface between different RBC manufacturers
- **RBC areas aligned or superimposed with Interlockings areas**

**Several RBC cubicles are combined to composed a single super-RBC**

# From « Track-based » to « Train-based » Interlocking ?

- Scalable RBC put RBC and Interlocking finally together !

- ▶ Improved reaction time
- ▶ Eased engineering
- ▶ Eased project phasing
- ▶ Eased line engineering
- ▶ Less central computers
- ▶ A need for ETCS Level 3



# Conclusions

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- A fair signalling architecture is capable to adapt by
  - **Scalability at each level** → Central computers & Object controllers
  - **Scalability in service availability** → Disaster recovery, Service availability, Maintenance
  - **Functional abstraction** → «Dumb» or «Intelligent» object controllers
  - **Constraints free RBC frontiers** → Improved Operability & Signalling Engineering
  - **Interlocking/ RBC Integration** → Performances, Train-based interlocking
- Migration & maintenance are threat to new architectures such as «IoR»
- « In Cloud » signalling is a paradigm shift to « Signalling-as-a-Service »
  - Is not directly linked to the technology, but to the business model → are IMs ready ?
  - Justifies interface standardisation (EULYNX / RCA)
  - Supports for technology step-up in central computers

# Thank You for Listening

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